



Implementation, Modeling, and Exploration of Precision Visual Servo Systems

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Introduction: Visual Servo Systems

Using visual feedback for control purposes.



Advantage: measurement at the point of interest.



Research Challenges

Challenge 1:

Visual feedback: low sample rate, large delay, coarse quantization.

Challenge 2:

Control law design for characteristics of visual feedback.

Challenge 3:

An early estimation of delay in customized vision systems.

Challenge 4: Cross-domain **modeling** and **exploration** of design trade-offs.

Challenge 1 and Contribution

Visual feedback: low **sample rate**, large **delay**, coarse **quantization**. Contribution: design method for high-speed, high-precision vision systems.



Challenge 2 and Contribution

Control law design for characteristics of visual feedback.

Contribution: controller synthesis and optimization for visual feedback.



Challenge 3 and Contribution

An early estimation of delay in customized vision systems.

Contribution: algorithmic patterns, architecture template, high-level synthesis.



Challenge 4 and Contribution

Cross-domain modeling and exploration of design trade-offs.





Challenge 4 and Contribution

Cross-domain **modeling** and **exploration** of design trade-offs Contribution: cross-domain modeling using **axiomatic design** method.



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Implementation and Exploration

Implementation: validation of design methods.



Exploration: optimization of performance with cost constraint.

Result: performance improvement

20% for **high-precision** application 43% for **high-bandwidth** application



Conclusions



Contributions of this thesis:

- 1. Methods to **design** high-speed, high-precision visual servo systems.
- 2. Methods to perform cross-domain modeling and exploration.
- 3. By implementation and case study, these methods are demonstrated to be effective.